

Lanzendorf-National Geographic PaleoArt Prize

The Lanzendorf-National Geographic PaleoArt Prize was created by John J. Lanzendorf to recognize outstanding achievement in paleontological scientific illustration and naturalistic art. These are the only art awards presented by the scientific community that specifically recognize accomplishments in paleontological visualization. PaleoArt is broadly defined as the scientific or naturalistic rendering of paleontological subject matter pertaining to fossils. PaleoArt is one of the most important vehicles for communicating discoveries and data among Paleontologists, and is critical to promulgating Vertebrate Paleontology across disciplines and to lay audiences.

CATEGORIES

- **Scientific Illustration:** works that are regarded as text-figures within the body of a scientific paper or as online supplementary material. Submissions must have been published in, or prepared for publication in a research paper. The name of the research paper should be included as part of the submission.
- **2-Dimensional Art:** works that typically would NOT be regarded as text-figures within the body of a scientific paper or as online supplementary material.
- **3-Dimensional Art:** works that exist in the 3D physical (not digital) realm (e.g., sculpture).
- **National Geographic logoNational Geographic Digital Modeling and Animation Award:** works, including animations, created in 3D digital programs.



ELIGIBILITY REQUIREMENTS

- If an artist has won an award in one of these categories, that artist may not submit artwork in that category again for 3 years.
- Submissions are limited to two examples of work completed by an artist or studio within the last two years that have not been previously submitted for the Lanzendorf-National Geographic PaleoArt Prize.
- Awards are not limited to any particular group, such as dinosaurs.
- Applicants do not need to be members of the Society of Vertebrate Paleontology. You will be asked to complete a form providing name, email etc. but will not be prompted to pay for membership.

WHAT TO SUBMIT

Please utilize the SVP online award submission system to apply. **Any materials sent by e-mail, fax or mail will NOT be reviewed.** Applicants can enter up to two separate submissions of their works. Once you click "submit" the award application is complete so be sure to double check

that all fields and uploads are exactly as you wish **BEFORE clicking "submit"**. Be sure to name all uploaded documents with your name and a description of the attachment (ie John Smith Photo). Have the following items ready when you submit your application:

EACH Two Dimensional (2-D), Three Dimensional (3-D) and Scientific Illustration entry requires:

- One (1) image which should not exceed 10 MB in .jpeg format
- A title for the work. You may enter "untitled" if you prefer but the work will be referred to as "untitled" in all award announcements and presentations should the work be awarded.
- A photo of the artist.
- A brief (500 word max) bio, which includes your email address so you can be contacted after judging.

EACH Digital Modeling and Animation entry requires:

- One (1) animation clip of no more than 30 seconds plus one second of playback for title, artist, contact information and credit.
- One still image of the animation or digital model with the same formatting specifications as for the 2-Dimensional, 3-Dimensional and Scientific Illustration categories.
- The video will be accepted via a YouTube link only.
- A title for the work. You may enter "untitled" if you prefer but the work will be referred to as "untitled" in all award announcements and presentations should the work be awarded.
- A photo of the artist.
- A brief (500 word max) bio, which includes your email address so you can be contacted after judging.

The 2020 awards application process is now closed.

Scientific Illustration

2-D Art

3-D Art (Sculpture)

Computer Imaging and Animation

QUESTIONS?

Tyler Keillor, Chair, Lanzendorf Prize Panel, tkeillor@uchicago.edu